

Shot: **Seascape:** Sea and sky generated from separate processes and composited – shot is 100% computer-generated.
Operations: After Effects and third-party plugins
Client: Self for showreel opener (2001)



Shot: **Park Blur:** Effects shot for TVC pitch
Operations: Final Cut Pro; After Effects and third-party plugins; Camerawork
Client: The Corps Business for Galeries Lafayette (2001)



Shots: **QHTN:** Title Sequence and animated maps
Operations: After Effects and third-party plugins
Client: ToadShow for the Queensland Heritage Trails Network (2005)

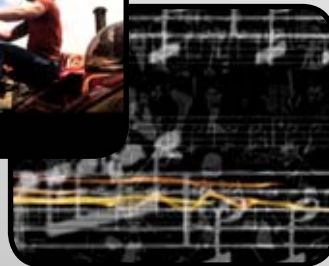




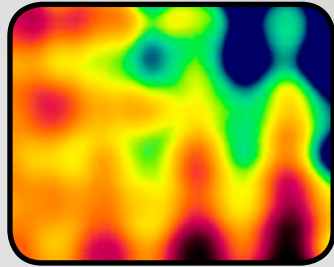
Shot: **Three Smiling Buddhas:** Effects shot for music video by ICU
Operations: ArtMatic Pro, After Effects
Client: ICU (2000)



Shots: **The Madness of Max:** Editing, compositing and effects shots for feature length documentary about the making of the cult classic *Mad Max*
Operations: Final Cut Pro, After Effects
Client: The Macau Light Co. (2010)



Shot: **Styling:** Signature shot for promo reel of makeup artist Soleil Summers-Jackson
Operations: Final Cut Pro; After Effects and third-party plugins; Camerawork
Client: Soleil Summers-Jackson (2000)



Shot: **JazzDance:** Effects shot for music video by Wozl & F One
Operations: ArtMatic Pro, After Effects
Client: Wozl & F One (2001)



Shot: **ACID Music:** Promotional video for *Acid* music composition software and HP workstations
Operations: Photoshop; After Effects and third-party plugins
Client: The Corps Business for Hewlett-Packard and Sonic Foundry (1999)



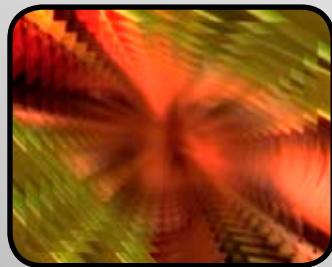
Shot: **Le Trike Chase:** Effects shot for promotional video for motorcycle tour operator
Operations: Final Cut Pro; After Effects and third-party plugins; Camerawork
Client: Le Frog (2006)



Shot: **Passion Flower:** Stop-frame animation and compositing
Operations: Final Cut Pro; Photoshop; After Effects and third-party plugins; Camerawork
Client: Self-experimentation in technique (2005)



Shots: **Ambassador:** Brand awareness series for Bombay Sapphire and Bacardi 8
Operations: Final Cut Pro; After Effects and third-party plugins; Camerawork
Client: The Corps Business for Bacardi (2001)



Shot: **Look!:** Compositing and colour correction
Operations: After Effects and third-party plugins
Client: Self-experimentation in technique (2005)



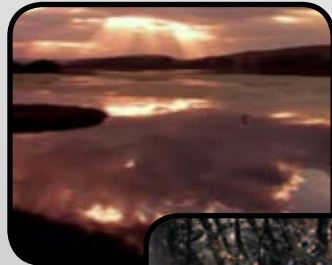
Shot: **Concorde Spiral:** Fantasy visual for TVC pitch
Operations: After Effects and third-party plugins; Camerawork
Client: The Corps Business for Galeries Lafayette (2001)



Shot: **Picture Windows:** Example composite using stock footage from Apple and Artbeats for the Apple/Adobe UK Roadshow 2001

Operations: After Effects

Client: The Corps Business for Adobe and Apple (2001)



Shots: **Environment:** Part of a series of videos on display in the Sydney Olympic Park Visitors Centre, highlighting various aspects of the Olympic Park experience

Operations: Final Cut Pro; After Effects; Camerawork

Client: CDP for the Sydney Olympic Park Authority (2003)



Shot: **ADMA Awards 2004:** Onstage animations and interactive programming for the ADMA 2004 Advertising Industry Awards Night

Operations: Photoshop; After Effects; Keynote

Client: Main Event for the Australian Direct Marketing Association (2004)



Shots: **ADMA Awards 2005:** Onstage animations and interactive programming for the ADMA 2005 Advertising Industry Awards Night

Operations: Photoshop; After Effects; Keynote

Client: Main Event for the Australian Direct Marketing Association (2005)



Shot: **AGM Report:** Presentation Graphics for video shown at the Annual General Meeting of the GPT Group

Operations: Photoshop; Illustrator; After Effects

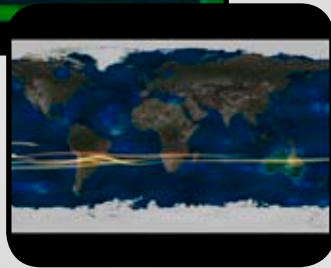
Client: MCM Interactive for the GPT Group (2007)



Shots: **Animated maps:** Developed for promotional video for the Queensland Government's *Education Queensland International* unit.

Operations: Photoshop; Illustrator; After Effects

Client: ToadShow for EQI (2006)



Shot: **ANSTO:** Interface design and animation for kiosk display in interactive installation

Operations: Photoshop; Illustrator; After Effects

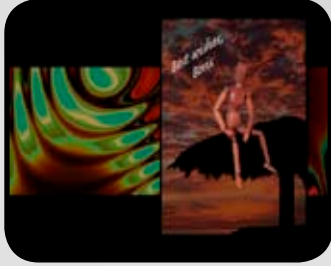
Client: MCM Interactive for the Sydney Powerhouse Museum (2007)



Shot: **Razorback Railway:** Animation showing the mechanism of custom brake valve and specialised running gear used on very steep inclines

Operations: Photoshop; Illustrator; After Effects

Client: ToadShow for Queensland Railways (2003)



Shot: **Boris:** Stop-frame animation of artist's model
Operations: Photoshop; After Effects
Client: Rachel Azulie (2001)



Shot: **Cityscape Day/Night:** Part of a series of slowly-changing projected backdrops for the Sydney Theatre Company stage production, *Scenes from a Separation*
Operations: Photoshop; After Effects
Client: Sydney Theatre Company (2004)



Shot: **Palace Entry:** Two effects shots for the 2000 television production of *Lorna Doone* – plate stabilisation, bluescreen and colour correction
Operations: Photoshop; After Effects and third-party plugins
Client: amx Studios (2000)



Music: *Afro-Left* by **Leftfield**, from the album *Leftism*